

# Sharks and Minnows

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This game is designed to work on dribbling, shielding, and player awareness. (Beginner)

Click image to view all steps.

{gallery}5004{/gallery}Steps:

- Set up a rectangular grid 30x20 with cones. One player (the defender) is in the center and is the shark. Everyone else is along an end line with a ball (minnows).
  - The object of this game is for the players with the ball to get to the other end, in control of the ball, without the defender stealing/kicking their ball away from them. The shark has to knock the ball out of bounds. Whoever's ball goes out becomes a shark and assists in getting the remainder of the players. The last player remaining wins and becomes the next shark.
- Setup:
- 30x20 grid
  - 6 players minimum: (5 attackers, 1 defender)
- Tips:
- This exercise will help players dribble in a confined area.
  - Make sure the players with the ball are keeping their heads up and not just looking down at the ball while they dribble. This will allow them to be aware of other players around them and the defender.
  - Make sure the players with the ball don't just kick their ball and run after it, make sure they are dribbling it and every step is a touch on the ball.